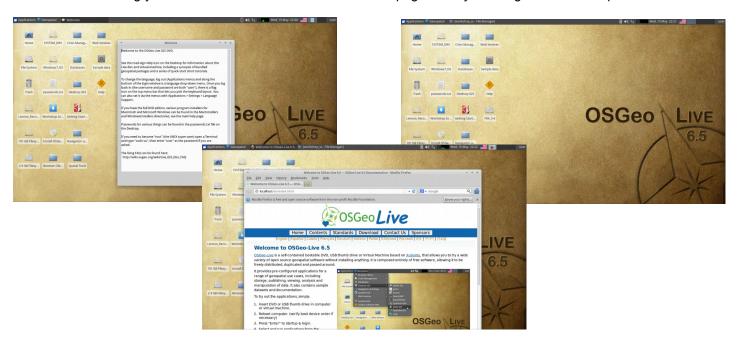
Exercise 0: Testing the installation

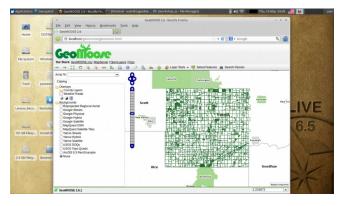
1. Test Apache: http://localhost

If it is working you should see the OSGeo Live Welcome page. Now you can go ahead and open Firefox.



2. Test GeoMOOSE: http://localhost/geomoose/geomoose.html

You should see GeoMOOSE load and display the initial map.



Exercise 1: Exploring the interface

Basic Tools

Note the tools in the toolbar above the map. If you hover over the tool you will see the tool's name. Try the various tools. There are two types of tools in GeoMOOSE. Some tools like "pan" and "zoom" stay active after they are selected. Other tools such as "Print" perform an immediate action and whatever tool was selected before remains active.

Other Tools/Services

Tools are also separated by if they are implemented in the client in JavaScript, or if they are implemented by querying the server. The tools that query the server are known as services.

Catalog

This is where the layers reside. Notice there are also tools available under each layer that apply to that particular layer.

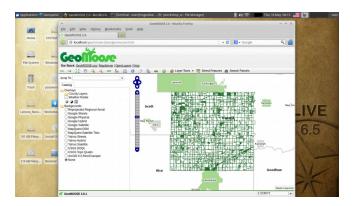
Final Notes

All of the tools, services, and layers are configured in the Mapbook. We will explore the Mapbook later.

Exercise 2: Creating a new GeoMOOSE instance

So far we have been working with the demonstration install on OSGeo Live. For the purposes of the workshop, we will make a new installation so we can make changes without disturbing the demo. To do this, first copy the existing demo install to a new folder. Then, configure the new folder to update the paths stored in the configuration files. Finally, create a symlink so Apache can see the files in the htdocs directory.

You should now be able to view the "new" interface at http://localhost/geomoose-class/geomoose.html.



1. Adding a test script phpinfo.php. You can use the Applications > Accessories > medit tool to edit with.

This script simply calls phpinfo() which allows us to verify that Apache is processing PHP files correctly. Also, check this page to make sure that the sqlite3 module is installed. It is required by some of the services to keep track of features.

Create a new file named phpinfo.php in /usr/local/geomoose-class/htdocs/php.

```
<?php
phpinfo();
?>
```

2. Test PHP: http://localhost/geomoose-class/php/phpinfo.php

You should see a result similar to:



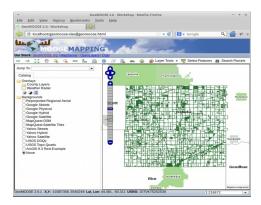
Exercise 3: Customizing the interface

In this exercise we will customize the new interface. We will start by changing the title and skin. This is done in the geomoose.html file.

- 1. Open the geomoose.html file in the htdocs folder of the new geomoose-class instance in a text editor.
- 2. Navigate to the <title>GeoMOOSE</title> line and change it to read

```
<title>GeoMOOSE 2.6 - Workshop</title>
```

- 3. Now navigate to around line 45 where the skins are defined. Comment out the gray skin and uncomment the blue skin. If you are familiar with CSS, take a look at the skin's CSS file.
- 4. Reload the geomoose-class page in the browser to see the changes



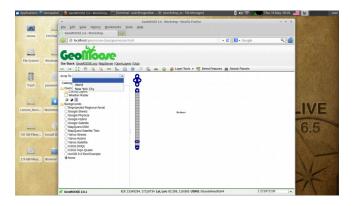
Exercise 4: Customizing the "Zoom To" list

In this exercise we will customize the "zoom to" list.

Changing the Jump To list: Open the mapbook, find the lines that define the Jump To list. Change it to include entries for the world and New York City.

Wrap up: Look at the other parameters available in the <configuration/> section of the mapbook.

Test it: Reload the geomoose-class page.



Exercise 5: Adding a WMS layer

There are two parts to adding a layer to GeoMOOSE. First a <map-source/> must be defined to tell GeoMOOSE how to access the data. Then a <layer/> entry must be added to the catalog. This is split because the layer can be included in the catalog multiple times.

Adding the map-source: Under the definition for the highlight layer add the following to define the new map-source.

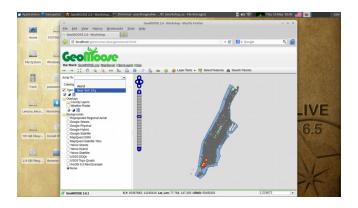
Adding the layer: Locate the <catalog/>

section. Add the following to add the layer to the catalog.

```
<layer title="Tiger-NY" src="geoserver/tiger-ny" status="on"/>
```

Start GeoServer: Goto GeoSpatial > Web Services > GeoServer > Start GeoServer. Once it's running...

Test it: Reload the geomoose-class/html page.



Exercise 6: Adding a MapServer Layer

Next, open the mapbook.xml file in a text editor.

Adding a MapServer layer is similar to adding a WMS layer. In GeoMOOSE 2.6 MapServer layers are implemented as WMS call to MapServer. This method is more convenient for specifying the file path.

This exercise will add the countries layer from the Natural Earth dataset that is included on OSGeo Live. We will need to create a Mapfile to tell MapServer how to render the layer. Then we will add that layer to the catalog. Finally, we will intentionally break the layer to demonstrate how to troubleshoot typical problems.

Creating the Mapfile: We will reuse some of the architecture from the OSGeo Live demo layers.

- 1. Under /usr/local/geomoose-class/maps create a directory called workshop and in workshop create a directory called natural earth.
- 2. Copy the MapServer Mapfile (natural_earth.map) into the natural_earth directory. If you are familiar with MapServer, this is just a standard Mapfile. If you are not familiar with MapServer, this is just a text file.

Adding the layer to the Mapbook: This is similar to adding the WMS layer.

- 1. Open the mapbook in a text editor (/usr/local/geomoose-class/conf/mapbook.xml)
- 2. Add the natural-earth map-service above the geoserver service. Note: the order of the map-services controls the default draw order of the layers.

MAP

```
NAME 'natural earth'
       SIZE 800 650
       STATUS ON
       EXTENT -20037508.34 -20037508.34 20037508.34 20037508.34
       UNITS METERS
       INCLUDE "../../geomoose_globals.map"
       WEB
               METADATA
                       'ows title' 'Countries'
                       'ows srs' 'EPSG:26915 EPSG:4326 EPSG:3857'
                       'wms_enable_request' '*'
               END
       END
       PROJECTION
               'init=epsg:3857'
       END
       LEGEND
               STATUS ON
               LABEL
                       TYPE TRUETYPE
                       FONT vera_sans
                       SIZE 8
                       COLOR 0 0 0
               END
       END
       LAYER
               NAME 'countries'
               DATA '/home/user/data/natural_earth2/ne_10m_admin_0_countries'
               STATUS ON
               TYPE POLYGON
               MINSCALE 1000
               PROJECTION
                       "init=epsg:4326"
               END
               LABELITEM 'NAME'
               CLASS
                       NAME "Country Boundary"
                       STYLE
                               SYMBOL 'circle'
                               SIZE 1
                               OUTLINECOLOR 50 50 50
                       END
                       STYLE
                               SYMBOL 'circle'
                               SIZE 3
                              OUTLINECOLOR 210 210 210
                       END
                       LABEL
                               TYPE TRUETYPE
                               FONT vera sans-bold
                               MINSIZE 8
                               SIZE 10
                               MAXSIZE 12
                               COLOR 0 0 0
                               OUTLINECOLOR 232 232 232
                               BUFFER 4
                       END
               END
       END
END ## end Map
```

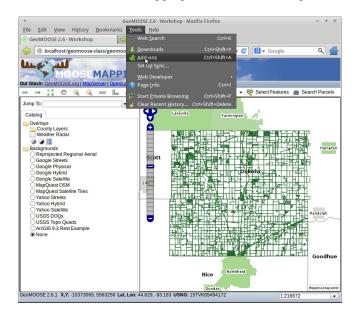
3. Add the layer to the catalog... maybe under the Tiger-NY layer, but really anywhere you want.

<layer title="Countries" src="natural_earth/countries" status="on"/>

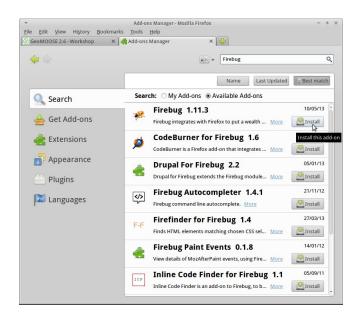


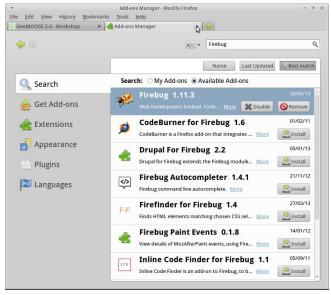
Exercise 7: Breaking it (and fixing it):

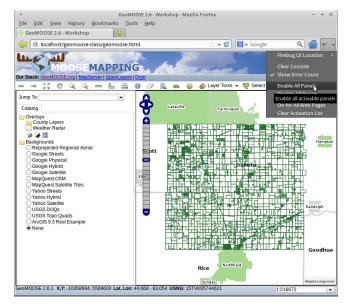
First let's install a debugging tool named Firebug.



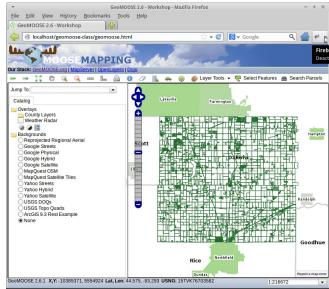


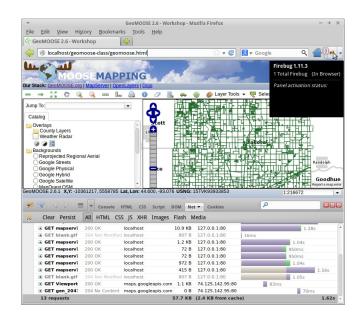




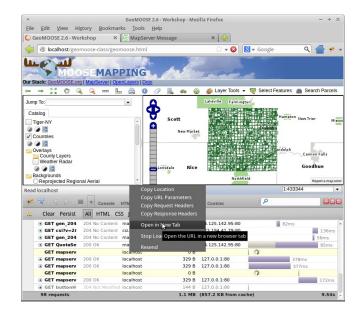


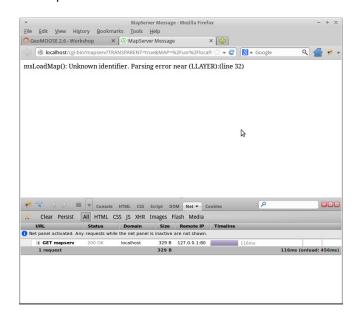






Breaking the Mapfile: Edit the **natural_earth.map** file and introduce an error somewhere. For example change **LAYER** to **LLAYER**. Reload the layer in the interface and see what it does. Look in Firebug and look for the link to the natural earth layer. Open that link in a new tab to see the error message from MapServer.





Break the Mapbook:

- 1. Introduce an error into the mapbook. Change <?xml version="1.0"?> into <?xxml version="1.0"?>. Reload the interface and see what it does.
- 2. Restore the mapbook and reload the interface to make sure it works again.
- 3. Introduce a different error the mapbook. Change the name for the natural_earth map-source so it doesn't match the path for that layer in the catalog. I.E. change

```
<map-source name="natural_earth" type="mapserver" queryable="true">
to
<map-source name="natural earth " type="mapserver" queryable="true">
```

4. Reload the interface and see what it does.

Exercise 8: Changing Map Projection

For this exercise we will be creating a GeoMOOSE instance using a local projection. So, starting from the demo, create a new instance like in Exercise 2.

You should now be able to view the "new" interface at

```
http://localhost/geomoose-local/geomoose.html
```

Next, open the mapbook.xml file in a text editor. Find the line that sets the projection. Change the projection from EPSG:3857 to EPSG:26915. It should look like

```
<param name="projection">EPSG:26915</param>
```

Changing the Jump To list: Continuing in the mapbook look for "zoomto" parameter and change it to look like:

Changing the extents: Continuing in the mapbook, find the lines that configure the max_extent and initial extent. Change the values for each of the settings so that they look like:

```
<param name="max_extent">189783.560000,4816309.330000,761653.524114,5472346.500000</param>
<param name="initial_extent">497205.409367,4923984.423582,477595.805945,4941970.52988</param>
```

Changing the Scale steps: Continuing in the mapbook look for "maxResolution" and "numZoomLevels". These need to be removed.

And in their place add a new "scales" parameter which should look like:

```
<param name="scales">.5,1,4,8,16,24,32,64,128,270,550,1000</param>
```

Exercise 9: Custom Extensions

See http://www.geomoose.org/developer/extensions.html.

Exercise 10: Custom Services

See http://www.geomoose.org/developer/services.html.